Amendments to the Specification:

Please replace the paragraph [00307] beginning at bottom of page 73 with the following rewritten paragraph:

--Another example of this behavior is with objects in Drawmation (see simultaneously filed U.S. patent application serial no. 10/635,756 ~~xx/xxx,xxx~~, entitled "System and Method for Recording and Replaying Property Changes on Graphic Elements in a Computer Environment", which is specifically incorporated by reference herein.). If a user records data for an object in Drawmation and wishes to see a play bar for that object, the object can be dragged to intersect a timeline. This action causes a play bar to be placed under the timeline and then on the mouse up-click the object snaps back to its original position.--